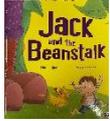
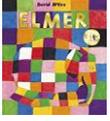
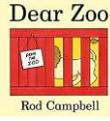
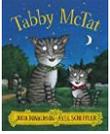


My House is My Home

Text	Peace at Last Jill Murphy	Jack And The Beanstalk Mary Alperin	Elmer David McKee	Super Duper You Sophy Henn	Dear Zoo Rod Campbell	The Detective Dog Julia Donaldson	Tabby McFat Julia Donaldson
							
Communication & Language Question Talk Tuesday	What do you do at bedtime? Do you have a favourite teddy? Or a favourite bedtime story?	Why did Jack go up the beanstalk? Would you climb up there? Why/why not?	How are you the same/different to the person next to you?	What is your favourite game to play? Why do you like to play that game?	Which animal would you have liked to have received?	What is a puppy? Are all puppies the same?	What do pets need? Do different pets need different things?
Vocabulary (including a range of nouns, verbs and describing)	Alarm clock Sang Drip Tired	Teacup Squawked Trembled Poor	Herd Patchwork Slipped Short/tall	Lullaby Stomp Twinkly Proud	Zoo Camel Wrote Sent Fierce	Whiskers Yacht Chewing Frowned Well behaved	Busker Pouncing Checked
Literacy	Phase 2 Phonics - s	Phase 2 phonics a	Phase 2 Phonics t	Phase 2 Phonics p	Phase 2 Phonics i	Phase 2 Phonics - n	Phase 2 Phonics - c
Maths	Time – egg timers. How many ___ can you write in 1 minute.	Matching Objects to numerals Numbered leaves with dried runner bean	Patterns. Using multilink cubes to create Elmer.	Measuring length. My hand is ___ cubes long. My foot is ___ cubes long.	Number recognition and counting – small world zoo. Placing correct number of animals in enclosures.	1:1 Counting – counting dog bones into bowls – matching to correct numeral.	2D shapes – Using shapes to collage a cat.
Understanding the world	Look at ‘The Family Book’ – discuss different types of families. Are all families the same?	Discuss the differences between the story characters	Comparing ourselves to our friends. Looking for similarities and differences.	Senses. What do we use our eyes/nose/mouth/hands/ears for? Sensory tray for touch/smell/sight/	Where do the animals in the story come from? Do we find them in this country?	Altering the smell of play dough. Discussing different scents and how we use our nose to smell them.	Look at different kinds of pets and how to care for them.
Expressive Arts and Design	Music Playing instruments to the story. Creative Junk modelling houses. Role Play Living Room	Music stamp your feet to represent the giant’s footsteps Creative Create your own beanstalk Role Play Living Room	Music Learning rhythm – with clapping Creative Collaging Elmer Role Play Living Room	Music Rhythm with instruments. Creative Face outlines and resources to add on eyes and hair. Role Play Living Room	Music Sing down in the jungle. Add in animals from the story. Creative Painting animals. Role Play Living Room	Music Learn and sing BINGO. Creative Cutting and sticking dog pictures from magazines. Role Play Living Room	Music Sing and learn ‘I have a pet’. Creative Junk modelling busker guitars. Role Play Living Room
PSED	Circle Time – What does sharing mean?	Circle Time- Food choices	Circle Time – How does it make us feel when others share with us?	Circle Time – Nursery toys are for everybody.	Circle Time – Sharing and good/bad choices.	Carpet Time – Turn taking game on the carpet.	Carpet Time – Telling a grownup.
Physical Development		Dressing and undressing (Coats and Wellies) Pencil Grip					